



# SOPHIA PPALI

RESEARCHER &  
DIGITAL ARTIST

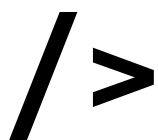
## / ALL ABOUT ME

PhD candidate and designer,  
passionate about culture, co-design  
and digital technologies.

## / CONTACT DETAILS

>> Sp815@kent.ac.uk  
>> www.sppali.com  
>> www.linkedin.com/in/sppali

Mobile No. +447923185632



## / WORK EXPERIENCE

### >> Research Fellow

University of Arts London | December 2020 to present

Research on the impact of the pandemic on professionals in the arts and culture sectors and the role technology can play in post-pandemic recovery. The project is funded by AHRC.

### >> Graduate teaching assistant

University of Kent | Sep 2019 to present

Assisting in delivering digital media modules. Modules include: Website Design, Designing Media Environments, Digital Effects, Creativity in Interactive and Tangible media, Second year project.

### >> VR Unity Developer

The Innovation Consultancy | June 2020 to March 2021

Developing a Virtual Reality rehearse and perform system for musicians impacted by COVID-19. The project is funded by Innovate UK.

### >> Augmented reality research assistant

Metal, University of Kent, University of Essex | Nov 2019 to Sep 2020

Developing an Augmented Reality application for Network, which will be launched as part of Estuary festival 2021. The Project is funded by EIRA.

### >> Animator and Artist

Kings College London, RADAR CNS project | Feb 2020 to April 2020

Developed animated video to explain the RADAR CNS project about wearable technologies and depression.

### >> Designer and Consultant

Royal Veterinary College, MedTech Incubator | Nov 2019 to June 2020

### >> TEDx University of Kent Event organiser, designer, web designer

University of Kent | January 2015 to May 2017

### >> Online Design and Web Design intern

Nintendo of Europe, Germany | Sep 2015 to Sep 2016

## / EDUCATION HISTORY

### >> PhD Digital Arts

University of Kent | 2019 to present

Topic: Designing Extended Reality experiences for performance: Challenges and Opportunities

### >> MA & MSc Global Innovation Design

Imperial College London & Royal College of Art | 2017 to 2019

Course included terms in Tsinghua University, Beijing and Nanyang Technological University, Singapore

### >> BA (hons) Digital Arts with a year in industry

University of Kent | 2013 to 2017

## / SKILLS

- > English (fluent), Greek (native)
- > Adobe Suite - Photoshop, InDesign, Premiere, Acrobat, AfterEffects, Illustrator, Character Animator, Animate (proficient)
- > Autodesk Maya, Unity (proficient)
- > HTML, CSS (proficient), Javascript, C++, C# (basic)
- > Teaching, Lesson and Workshop planning, Design Thinking

## / OTHER INTERESTS

- > Traveling and cultural studies
- > Psychology, mental health
- > Karate, Badminton, Salsa, Taekwondo,
- > Animation, Korean culture and Anime